

PATRICK VANNORTWICK

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PROFESSIONAL SUMMARY

Experienced Motion Graphics Designer with a strong track record in creating dynamic visual content for diverse media platforms. Skilled in project planning, collaboration, and delivering high-quality motion graphics to meet client objectives. Strengths include 3D animation, video editing, graphic design, lighting, and rendering.

SUMMARY OF QUALIFICATIONS

- 14 years of motion/video design experience in a creative agency involving social media, web, advertising, and video development.
- Ability to work on multiple projects simultaneously and manage time effectively to meet deadlines.
- Skilled in concepting for motion
- Able to lead creative and mentor junior artist

SKILLS

- Video Editing
- Motion Graphics
- 3D Modeling
- Visual Effects
- Animation
- Storyboarding
- Look Development
- Compositing

WORK HISTORY

Digital, Multi-Media Artist

Cofense, Inc. | Leesburg, VA

12/2020 to 07/2023

- Created animated content for cybersecurity training
- Creative lead and animation lead of content
- Created storyboards from scripts to define scope of projects
- Developed pipeline for creating animated content in Unreal Engine 5

Motion Graphics / Video Designer

Grover Gaming | Greenville, NC

12/2018 to 06/2020

- Designed and animated promotional content for new game and terminal releases
- Captured gameplay to use for attract screens and promo material
- Produced and filmed video content for social media

Graphic Designer

New Hanover Printing and Publishing | Wilmington, NC

08/2017 to 06/2018

- Prepared and edited graphics, pictures, and other forms of artwork using computer graphics and publishing tools and software.
- Applied vinyl decals to vehicles and signs
- Worked with customers to facilitate their design needs

Motion Graphics Designer / VFX Artist

Patv3d - Self Employed | Wilmington, NC

11/2016 to 03/2022

- Used match move techniques to add and remove content from video footage
- Compositing digital imagery on to live action plates
- Created and animated vector graphics for broadcast
- Worked with clients on branded campaigns

WORK HISTORY

Visual Effects Lead

BREAKIRON Animation&Design, LLC | Raleigh, NC

07/2015 to 11/2016

- Responsible for developing project scope
- Managed artist for visual effects task for feature films, "Hardcore Henry" and "Lazer Team"
- On-Set VFX Supervisor for commercials and film.
- Responsible 3D scene setup and render output

CG / VFX Artist

BREAKIRON Animation&Design, LLC | Raleigh, NC

06/2010 to 07/2015

- Created 3D environments and props
- Integrale in the creation of animated content for American Heart Association (Motion Graphics, video editing, particles effects and simulation)
- Render wrangler

Sign Maker, Graphic Artist

Peele Graphics | Williamston, NC

05/2007 to 09/2008

- Assisted in design and application process for vinyl signage
- Applied vinyl to vehicles and commercial signage
- Created company website

EDUCATION

Associates in Applied Science in Digital Animation

Living Arts College @ School of Communication Arts | Raleigh, NC

2008 to 2010

Coursework in 3D Character and Environment Design, Character Animation, and Production Process

SOFTWARE

- Autodesk Maya
- Blender 3D
- Premiere
- Illustrator
- Unreal Engine
- Nuke
- Mocha
- Arnold
- Zbrush
- Windows, MacOS, Linux
- Autodesk 3DS Max
- Photoshop
- After Effects
- InDesign
- Mudbox
- Cinema 4d
- Redshift
- Vray
- Octane

FILM CREDITS

2017 Time Freak - Visual Effects Artist

Voidfinder - Visual Effects Artist

Conman Series - Match Move Artist

2016 Union Bound - Visual Effects Artist, Compositor

2015 Lazer Team - Visual Effects Artist, Compositor

Hardcore Henry - Rotoscope Artist

Experience The Legend "Pritzker Simulator"

- Previz Artist, Environment artist, simulation designer, Lighting, Video Editor